

2019 USA Climbing: Collegiate National Championships Informational Document

Climb Murfreesboro | Murfreesboro, Tennessee | April 26 & 27, 2019

The 2019 USA Climbing: Collegiate National Championships will take place at Climb Murfreesboro in Murfreesboro, TN.

April 25, 2019 | Athlete Check-In | COURTYARD MURFREESBORO by Climb Murfreesboro, TN April 26, 2019 | Bouldering, Sport & Speed Qualifiers | Climb Murfreesboro, TN April 27, 2019 | Bouldering, Sport & Speed Finals | Climb Murfreesboro, TN

The qualification round on April 26, 2019 is free to all spectators, however competitors may not enter the competition venue until their scheduled climbing time. Spectating for all events on April 27, 2019 is **FREE**.

All competitors must check-in on Thursday April 25th during Athlete Check-in. Athlete Check-in will take place at the COURTYARD MURFREESBORO located at 1306 Greshampark Drive Murfreesboro, TN 37129. Each competitor must bring a signed copy of the Climb Murfreesboro waiver, available here: https://www.climbmurfreesboro.com/waiver/. If a competitor submits the waiver online prior to Tuesday, April 23rd at 2pm EST they do not need to bring a signed hard copy. If you are unable to make it to Athlete Check-in, you must download and complete the Third-Party Check-in Waiver, and send it along with the Climb Murfreesboro waiver (if it was not previously submitted online as outlined above) with a teammate or friend to check-in on your behalf.

USA Climbing will run 3 waves during the redpoint qualification round. Competitors will checkin to their respective wave at Climb Murfreesboro. The Chief Judge of this competition will host a Competitor Meeting prior to the start of each wave.

During the registration process, competitors will provide their **preference** as to which wave, they'd like to compete in. **The preference is not guaranteed but will be taken into consideration.** You will be placed into a wave to best keep teams together and accommodate the event as a whole. Qualifiers will consist of Bouldering, Sport and Speed climbing. Competitors may compete in as many disciplines as they choose during the qualification round and will be eligible to advance to finals in multiple disciplines, based on placement.

USA Climbing will advance the top 20 competitors per gender, from the qualification round to the finals round in Bouldering, Speed and Lead.

For Sport qualifiers, the qualification round will consist of Top Rope and Lead and your final score is the sum of your 3 highest point routes.

IMPORTANT NOTICE: For this year's Collegiate Nationals, the format of bouldering qualifiers will be **MODIFIED** redpoint.

Rule Reference:

6.4.6 Redpoint "Modified" Format

General Routesetting rules for redpoint format competitions shall be followed.

- a) Eight (8) to twelve (12) routes/problems are assigned for each category.
- b) In the "modified" format, competitors shall follow redpoint general rules as outlined in rule 6.4.4, with the goal of completing the *highest quantity* of routes/problems, where each route/problem has the same value and scores on all route/problems are counted. A competitor's final score shall be the cumulative value of points recorded on each route/problem.
- c) N/A
- d) For Bouldering, a competitor shall be scored:
 - i. Where points are awarded only for completion of a problem, with a value of 25 points per problem, for completion of each problem.
 - ii. Where points are awarded for completion of, or progress on, a problem, with the values outlined in rule 6.19.7(c) ("multi-zone" scoring). Also refer to rule 15.2, Guidelines for Routesetting and Scoring Bouldering.
- e) The event organizer may apply a limit on the total number of attempts a competitor may make on any given route/problem. Each attempt shall be recorded.

6.19.7 Bouldering:

c) In all onsight, or redpoint "modified" format competition rounds (refer to rules 6.4.1, 6.4.2, 6.4.3 and 6.4.6, a competitor shall receive a score for each problem, based on primary and secondary factors. Prior to the start of each round, the Chief Routesetter shall identify and demarcate primary points values and the score of a competitor shall be the sum of points values recorded as follows:

- i. **START:** A starting position shall be marked with either one or two handhold(s). Refer to rule 6.9.6. For the purposes of scoring the starting handhold(s) is valued at zero.
- ii. TOP: A finishing position shall be marked with a single handhold, valued at twenty- five (25). If a competitor completes a problem, a numbered score of 25 shall be recorded in the competitor's scorecard.
- iii. **ZONES:** Three (3) ZONE handholds should generally be marked, where the first ZONE handhold in the progression of the problem shall be five (5) points, the second ZONE ten (10) points, and the third ZONE fifteen (15) points. If a competitor does not complete the problem, a numbered score of five (5), ten (10), or fifteen (15) points shall be recorded for the highest ZONE handhold controlled. If a competitor does not control any ZONE handhold on the problem, a numbered score of zero (0) shall be recorded. Refer to Rule 15.2 for more information regarding routesetting and scoring.
- iv. **FALLS:** A tenth place decimal score deduction of .1 shall be recorded for every fall a competitor records to achieve his/her highest score in each problem.

Additionally, the following secondary factors shall be recorded. The values of these secondary factors shall be displayed where two or more competitors have the same score based on the above primary factors. Refer to the further description and example scoring displays in Rule 15.3 for more information.

- i. Number of Tops: .01 points shall be recorded for each completed problem.
- ii. Flashes: .001 points shall be recorded for each flashed problem.
- iii. Falls to Tops: .00001 points shall be deducted for every fall recorded to achieve each completed problem.

Note: The demarcation of ZONE handholds shall be based on the most likely sequence of climbing the problem, as determined by the Chief Routesetter, and should aid in the separation of competitors with markedly different performance. While three (3) ZONE handholds should generally be marked, a minimum of one (1) and maximum of three (3) "ZONE" handhold(s), must be marked. If two (2) ZONE handholds are marked, the first ZONE in the progression of the problem shall be ten (10) points and the second ZONE fifteen (15) points. If only one (1) ZONE handhold is marked, it shall be worth fifteen (15) points. For examples, refer to the bouldering section of the Guidelines for Routesetting and Scoring, outlined rule 15.1 and 15.2

Twelve (12) boulders will be set per gender. Competitors will have a maximum of 7 attempts per boulder.

See **Appendix A** for additional information related to an example boulder problem in addition to modified redpoint multizone scoring examples.

For Speed qualifiers your final score is your fastest time from 2 runs.

For Speed, the qualification round will be run on Climb Murfreesboro's 10m speed wall with the IFSC homologated routes and holds using the 3-beep start system.

For Speed, the finals round will be run on Climb Murfreesboro's 10m speed wall with the IFSC homologated routes and holds using the 3-beep start system. The competitors will climb in the order listed below, based on their ranking from the qualification round.

Route A	Route B						
20	19						
18	17						
16	15						
14	13						
12	11						
10	9						
8	7						
6	5						
4	3						
2	1						
20	19						
18	17						
16	15						
14	13						
12	11						
10	9						
8	7						
6	5						
4	3						
2	1						

All finalists must check-in to isolation within the time frame outlined on the Collegiate National Championship schedule.

For Sport finals, competitors will have a 5-minute route preview and climb 1 route, in reverse order of placement based on the qualification round. There will be no limit on the competitor's climbing time and the final round will consist of Lead only.

For Bouldering finals, competitors will climb three (3) boulders- 4:00 minutes climbing and 4:00 minutes rest between boulders, in reverse order of placement based on the qualification round.

Bouldering, Sport and Speed finalists will be required to check-in to competitor isolation by the time outlined on the event schedule.

The awards ceremony for all disciplines, including Team awards will take place at the conclusion of Bouldering Finals at Climb Murfreesboro.

This competition is by invitation only, as outlined within the USA Climbing Rulebook and, on the USA Climbing website.

The Finals rounds for Bouldering, Sport and Speed at the 2019 Collegiate National Championships will be broadcast live. The link will be available on the homepage of www.usaclimbing.org as we get closer to the competition.

Climb Murfreesboro will host a Collegiate Nationals Block Party from 4-7pm on Saturday, April 27th just outside of Climb Murfreesboro in the parking lot for all Collegiate Competitors, spectators, family and friends! Stay tuned for more information.

Appendix A

Example Boulder Problem:

TOP = 25 POINTS

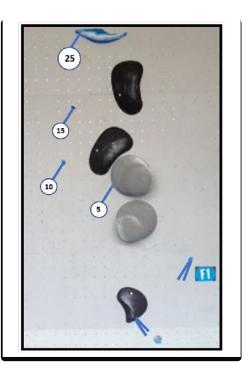
Completing a problem on the first attempt is a score of 25 POINTS. Flashing all four problems in a round with four problems is a perfect score of 100.

ZONES = 5 / 10 / 15 POINTS

ZONE handholds are marked, worth 5, 10 and 15 POINTS, respectively. Competitors who control a ZONE handhold receive the points for that handhold.

FALLS = .1 POINT DEDUCTION(S)

A deduction of .10 POINT(s) for the total FALLS recorded to reach the competitors highest scored point in each problem (either TOP or highest ZONE handhold).



Scoring Considerations for Boulder Problems in Multi-Zone Scoring: Maps are not necessary in the scoring of problems as each problem is scored either by completion of Tops with each problem having a value depending on the competition format (refer to the chart in rule 6.4.5b), or, by Tops and Zones (refer to rule 6.19.7), where the values are labeled on the problem.

- □ In the bouldering scoring outlined in rule 6.19.7, the only scores a competitor may be recorded as having achieved for each attempt of a problem are either 0, 5, 10, 15, or 25. Competitors are recorded for those respective scores for having controlled the handhold(s) labeled with those values based on the definition of control outlined in rule 6.19.1.
- Zone handhold(s) shall not be labeled or scored based on match, bridge, contingency or other factors commonly used in scoring for routes and described below. A competitor shall receive the score for a Zone handhold if they achieve control of that handhold; no other condition is required to achieve the score.
- ☐ A single hold should not be marked as multiple Zone handholds. Only in exceptional circumstances where a hold may be a single object with multiple scored handholds as part of it, may this be permitted. For example, if a large volume or feature has two distinct handholds that can clearly be marked as distinct handholds, easily discernible by competitors and judges alike, this may be permitted. In this example, when the competitor initially attains a first part of the hold (1st Zone, marked with 5), they shall receive 5, but only after controlling the next part of the same hold (2nd Zone handhold, marked with 10), shall they then receive 10.

Example Scorecard

1	15	25	3	4	5	6	7	8	9	10	11	12	13	14	15	INTIALS	DS
2	25	2	3	4	5	6	7	8	9	10	11	12	13	14	15	INTIALS	DS
3	10	5	15	15	5	6	7	8	9	10	11	12	13	14	15	INTIALS	DS
4	10	10	5	10	5	6	7	8	9	10	11	12	13	14	15	INTIALS	DS

Example Scoring Detail - Competitor A

- □ Problem 1: Completed the problem on his second attempt, thus recording one fall (deduction of .1) for a score of 24.9.
- Problem 2: Completed the problem on his first attempt, thus recording no falls (therefore no deductions) for a score of 25.0.
- Problem 3: Controlled the ZONE worth fifteen (15) points on his third attempt, thus recording two falls (deduction of .2) for a score of 14.8.
- Problem 4: Controlled the ZONE worth ten (10) points on his first attempt, thus recording no falls (therefore no deductions) for a score of 10.0.

Problem 1	Problem 2	Problem 3	Problem 4
24.9	25.0	14.8	10.0

Total Score 74.7

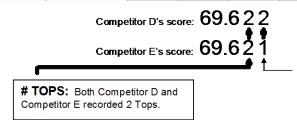
Example Results:

Results Display (Example)											
Climber	Pr 1	Pr 2	Pr 3	Pr 4	Total Points	Rank					
Compellior A	24.9	25	14.8	10	74.7	1					
Compellior B	25	24.7	9.9	14.8	74.4	2					
Compellior C	25	24.9	14.9	5	69.B	3					
Compellar D	25	25	9.9	9.7	69.622	4					
Compellior E	25	24.9	14.9	4.8	69.621	5					
Compellior F	25	25	4.9	9.7	64.7	6					
Compellar G	15	25	9.9	4.8	54.71	7					
Competitor H	15	9.8	15	14.9	54.70	8					

Note: Where competitors have unique scores to the tenth decimal place, scores shall be displayed only to that decimal place as shown with Competitors A (74.7), B (74.4), C (69.8), and F (64.7).

As outlined in rules 6.18.7c) i) - 6.18.7c) iii), where two or more competitors have the same score based on primary factors (as displayed to the tenth decimal place), their scores shall further display decimal places showing secondary scoring factors.

Co	mpetitor D	25	25	9.9	9.7	69.622	4	
Co	mpetitor E	25	24.9	14.9	4.8	69.621	5	



FLASHES: Competitor D recorded two Flashes while Competitor E recorded only one. Based on this secondary scoring factor Competitor D is thus ranked higher.